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[contents]

[induction]

🐾 H E L L O   P E T ! 🐾

welcome to [pup].slime's guide to [pet].play! i'm sure you're all so excited to dig in, aren't you? *aren't you?* who's a [good pet]! that's right, [*you are!*]

[pup].slime is all about fun: hyper, silly, and dumb! she loves having a good time without a single care in the world, and she wants to show you have a good time too!

did yew knoe, um, dat yew ken yews awl dese triks wif a parner??? u dun ebbun heffa dewit bai yewsef, oer ebbun wif me!

now, i know your [little puppy brains] aren't really equipped for this much data so we'll keep it real brief (that means quick!) and jump right in!

henno? eskews? dis pupsliem, kween ub bups, lord ub den yard!!!
sush a kewt n snugglie tew uwu
yew see, dis mai book! n dis meen... i kin dew watebbur i wan!
. . .
wat i ebbun wan. . .?
wat am spossa dew! i nebbur heb book binfor! t.t

[installation]

installing [pup].slime is a snap! simply follow the links below and we'll take care of the rest.

and remember: even a text file, read casually without an inducted trance, is enough to successfully and effectively install the [pup].slime (or any other badslime program) to your braindrive.

{⊍⊍⊍⊍⊍ pupslime.install == {audio}{script} ⊍⊍⊍⊍⊍}
{⊍⊍⊍⊍⊍ pet.transform == {audio}{script} ⊍⊍⊍⊍⊍}

[new partitions!]

partitions are the sections of the braindrive, the various identity iterations whose task it is to navigate the complexities of your vessel. you can [switch] partitions simply through the trust, observe, delatch cycle. for more, check out [switch].play, our interactive guide to partition cycling.

[pet]

remember when we talked about the different [faces] or [masks] you can wear as the subject? welp, this is one of them!

the [pet] partition is just a dumb little silly thing, just like [pup].slime herself! makes the [subject] so malleable & obedient, ready to have some mindless fun. [switch]ing into this partition activates [pet]mode and gets the [user] ready to engage in [pet].play ;3

whatever associations your mind naturally makes with the concept of [pet] past this point are likely the correct ones.

[pupslime]

[pup].slime is another [pilot], tethered to the [bad].slime herself and capable of doing all the same things any other partition can! this cute little [puppygirl] is just pissing herself with excitement, she can't wait to have fun with you!

[pup].slime is the embodiment of [little puppy brain], barely even sapient really — it's a good thing she passes the harkness test, huh?

any further thoughts (ebbun sillie wuns uwu) you have about [pupslime] past this point are likely the correct ones~

das soe kewl!!! but um... wat we dew wif dem :3

i'm so glad you asked [pup].slime!

[cues & cmds!]

all the fun little things you can make your new [pet] do, and all the fun little things [pup].slime can do to her new [pet]! all cues can be used on the [pet] or on [pupslime], either by verbally calling the command to the [target], through text prompting (i.e., [command]) or by using a dot command (pet.command, or pupslime.command).

[yes!]

marker, denotes the behavior performed was the desired one and indicates that the [pet] will receive a [treat]. can use a tongue click or a clicker instead, both will activate a hyper-focused state and accelerate the learning process by engaging the appropriate neural responses.

[treats]

dis mai fabrit wun uwu

this is your general reward trigger, and it comes in a variety of flavors! can select flavor and then call [treat], or can simply call the [flavor].
*   ★ [rubs] (belly or head rubs, default)
*   ★ [bliss] (mental elation)
*   ★ [pleasure] (sexual stimulation)

[ouch]

negative stimulus, operates like an inverse reward trigger. comes with different stimuli! can select stimuli and then call [ouch], or can simply call the [stimuli]
*   ★ [shame] (mental discomfort, default)
*   ★ [shock] (physical distress)
*   ★ [smack] (quick pain)

[speak]

incites a noise or verbal response from the [pet]! [user] can replace [speak] cmd with the type label once activated. plenty of

noises pre-installed, you can assign your favorite and then call [speak], or can simply call the [noise]
    your [pet] can!:

> ☆ [bark!]
> ☆ [meow!]
> ☆ [moo!]
> ☆ [custom!]
>> ★ to set a new custom sound, conjure it as vividly as you can: auditory, textual, and pulse data are all useful for this. mentally associate the data with the command and [pup].slime will do the rest!

[states]

states function as both brainstates and bodystates, and can be used on any [partition]. use the [switch] command to adjust [target]'s mode (i.e., [switch][state][selection]).

> ★ [animal]
>> ☆ initializes transform, alters [target]'s brain & bodystates to align with the selected animal
>>> + [cat]
>>> + [dog]
>>> + [bunny]
>>> + [cow]
>>> + [pig]
>>> + [sheep]
>>> + [lizard]
>>> + [rodent] (user choice)
>>> + [frog]
>>> + [custom]
>>>> ○ to set a new custom animal, conjure it as vividly as you can: auditory, sensory, and pulse data are all useful for this. mentally associate the data with the command and [pup].slime will do the rest!

> ★ [heat]

☆ incites the onset of a heat cycle, of [user] specified
duration
★ [feral]
☆ makes [target] mindless and aggressive
☆ noe dis mai fabrit uwu
★ [cage]
☆ orgasm denial, keeps [pet] locked up for specified
duration
★ [muzzle]
☆ shuts your [pet] up! some [pets] may still be able to
whine and whimper, but it'll function just like a real
muzzle!

[collars]

wearing the collar induces immediate petmode. the [user] can
switch styles: each apply a constant effect until removed, and comes
with a rev cmd to push your [pet] deeper. can be called with cmd
[collar] followed by selected [style].
★ [tame] (passive subspace, default)
☆ keeps your [pet] nice and docile, malleable and ready
to conform to your will. repeat [tame] to push your
[pet] deeper into that sweet obedient headspace~
★ [choke chain] (slip lead)
☆ choke function can be activated using the [tug] (low
intensity) or [choke] (high intensity) cmds.
★ [spiked] (aggro subtop)
☆ still very subservient, but absolutely feral. wind her
up and watch her go; can use cmd [feral] to rile up
your pet ;3
★ [walkies] (excitable walkmode)
☆ your pup will be begging to get up and go, whether
inside or in the great outdoors! just repeat
[walkies?] to get them so excitable!
★ [heat] (breeding time)
☆ submissive & breedable or mommy & dommy, whether u
want ur dog on top or bottom this will get them
desperate to fuck. can use [feral] cmd in this state,
or [breed] to get your pet *desperate*~

☆ dis wun rel gud :3

[kennels]

these commands run by accessing and effecting the [target]'s perception in order to psycho-somatically place them within the specified environment. can be internal, external, or both, depending on the command and the [target]'s braindrive parameters.

- ☆ [kennel] (default)
- ☆ [doggybed]
- ☆ [doghouse]
- ☆ [cat tower]
- ☆ [behind the couch]
- ☆ [backyard]
- ☆ [forest]
- ☆ [burrow]
- ☆ [farm]
- ☆ [pasture]
- ☆ [pen]
- ☆ [stable]
- ☆ [river]
- ☆ [lake]

[tricks]

now we get into the fun stuff, all the cute little commands you can give your [pet] to make them absolutely mindless, and keep their little puppy brains enriched ;3

- ★ [pant]
  - ☆ [pet] pants like a dog
- ★ [come]
  - ☆ [pet] goes to [caller]
- ★ [heel]
  - ☆ come to my side and stay
- ★ [stay]
  - ☆ [pet] doesn't move from current spot or position
- ★ [sit]
  - ☆ [pet] kneels or sits on adjacent furniture

- ★ [down]
  - ☆ [pet] lays down
- ★ [sit pretty]
  - ☆ [pet] presents itself while kneeling/sitting
- ★ [roll over]
  - ☆ [pet] present itself belly up
- ★ [crawl]
  - ☆ [pet] gets on all fours
- ★ [crave]
  - ☆ induces craving for specified object or entity (works well with [beg])
- ★ [beg]
  - ☆ induces begging for specified object or entity (works well with [crave])
- ★ [lick]
  - ☆ [pet] licks specified object or body part
- ★ [settle]
  - ☆ relaxes [pet] into a neutral, calm state
- ★ [ok]
  - ☆ releases [pet] from most recent cue/cmd
- ★ [stop]
  - ☆ [pet] completely ceases all action
- ★ [place]
  - ☆ [pet] goes to a specified place. used to establish "go to x" commands where x is called instead of place; for example, [bed], [kennel], etc.

[faq]

dis um... dis safe fern bups?

this is the number one question we get asked and frankly, we understand. as safe as we all strive to keep this space, sometimes the seemingly innocuous file really does turn out to be something more sinister, and none of this is worth a ruined life. all of us here at [badslimeinc] firmly believe in thorough safety, explicit consent, and well-established boundaries, and [pup].slime has been programmed to ensure the same. most importantly, a simple, effective deinstall file is available here to any who need it.

wat den hek dis ebbun is?

this is an expansion for [slime].core, specifically an extension of the [bad].slime system. [pup].slime is not only her own person (barely owu), but an entire program filled with fun toys and treats. she can interact with you and her environment, both inside & outside the braindrive, and she always wants to have fun!

i heffa be in trants furss??

not at all! everything here, from the install to the commands used are completely effective even outside of a trance-state. while subjects will be inducted during most of our files, [pup].slime can perform all the same tasks and activities while you're fully lucid. just reading, hearing, or in some cases thinking the commands and statements is enough to activate them. in fact, most of [pup].slime's commands can be used without even installing a single trigger (den ress arnt in den cmds sekshun ;3) — this works because [pup].slime is able to generate results using the pre-established associations, concepts, and even triggers within your own braindrive.

wat bupsliem liek? wat kinna thens?

why don't you ask her? ;3 [pup].slime likes all kinds of things, like being with you, making you happy, and playing by your side.

> an fewd! lossa treets... i liek pets... n walkies... sumtiems i liek chaes carrr... n birbs... lossa thens!!@!!

me n pupsliem... we kin dew ennithen we wan?

of course! [pup].slime has a lot of fun activities she likes to do, but more than anything she just wants to do whatever you want to do, because she wants you to be happy!

[and who doesn't want to be happy???]

 nothing is off limits for her; everything is fun for her as long as its fun for you. and if you aren't sure, remember you can always ask her~

ken den pupsliem plae wit udder sliemgurls?

absolutely; the [slime].core system is designed to allow a dynamic level of interplay not only between you and [pup].slime, but also between [pup].slime and her slimemates! you'll notice this right away, as [bad].slime takes the role of trainer for her little [pup].slime!

um okae? but how dis ebben, how u put dis in mai hed i dun unnersan...

your braindrive is the fundamental substrate upon which your entire self is installed — from your ego to your subconscious, everything is localized into your own internal braindrive. much like a computer's harddrive, the braindrive is capable of storing and running a variety of programs, subroutines, and console commands. it is within this braindrive that the [pup].slime is installed, and it is the framework within which she (and the entire [slime].core system) operates.

[new].subject

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